

Planetary Talismans

"Distribute this as thou wilt, HOWEVER if thou profit thereby, then may thou be shunned by all, as a centre of pestilence."

Nehemiah XII 53

Instructions for making a planetary talisman

 $\scriptstyle 1)$ Decide which planet the operation falls under. Here are some guidelines:

Sun - Riches, honour, freedom, great balls of fire!

Moon - Dreams, religion, secrets, women's 'problems'.

Mercury - Intellect, science, writing skills.

Venus - Riches, art, love, SEX.

Mars - Reckless deeds, violence, BLOODSHED.

Jupiter - Ambition, morals, justice.

Saturn - Death, trustworthyness.

Others - what others ??

2) Maketh the talisman, using only materials sympathetic to that planet.

Sun Gold
Moon Silver
Mercury Mercury or tin
Venus Copper
Mars Iron
Jupiter Silver or tin
Saturn Lead

It is suggested that you employ the magic square, and the sigil of the spirit (for evil works), or the sigil of the intelligence (for good workings).

The rest of the design is left to the ingenium of the magician.

3) Now all that is left is to charge the talisman. It is better to charge the talisman the same day that it is made; in any case, make sure that the planetary aspects are favourable for the operation.

Firstly prepare yourself an ink from the following:

10 dozen Gall nuts 3 oz Green Copperas 4 oz Rock Alum

(Mix the ingredients into a pot of water, then boil over a fire of vine twigs (gathered in the full moon of March). Simmer for 13 minutes, or until it has acquired a slightly sticky consistency). If the ingredients are out of season then pigeon's blood may be substituted.

Take a piece of silk of the appropriate colour, and write on it the names 'Adonay, Ammastius, Anareton, Cosbos, Eloym', whilst reciting Psalms viii and lxxi. After the talisman has been charged, be sure to keep it wrapped in this silk, else it will soon lose its efficacy.

Perform the invocation of the Olympic Spirit who rules over the planet. The method is given in full in the Isagogue of Arbatel, in essence it is as follows:

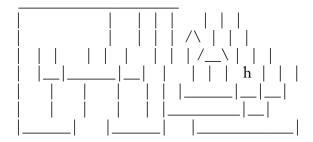
"O Eternal and Omnipotent God, Who hast ordained the whole creation for Thy praise and Thy glory, as also for the salvation of man, I beseech Thee to send Thy Spirit <insert name>, of the <Solar, Lunar> Race, that he may instruct me concerning those things about which I design to ask him (or - that he may bring me medicine against the dropsy, etc). Nevertheless, not my will, but Thine be done, through Jesus Christ, Thine only begotten Son, Who is our Lord. Amen."

The Olympic Spirits are as follows:

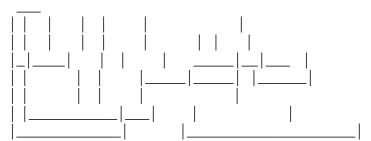
Sun - Och Moon - Phul Mercury - Ophiel Venus - Hagith Mars - Phaleg Jupiter - Bethor Saturn - Aratron

Sigil of Och Sigil of Phul Sigil of Ophiel

Sigil of Hagith Sigil of Phaleg



Sigil of Bethor Sigil of Aratron



Once summoned to visible appearance it is sufficient to get the Spirit to hold the talisman and swear (In the Name of God) that he will grant your request. (If you have difficulty in commanding the Spirit then you may employ the sigil of that spirit, this should be prepared beforehand and may be drawn on parchment in blood).

Discharge the Spirit using the following formula:

"Forasmuch as thou camest in peace and quietness, having also answered unto my petitions, I give thanks unto God, in Whose Name thou camest. Now mayst thou depart in peace unto thine own order; but return unto me again, when I shall call thee by thy name, or by thine order, or by thine office, which is granted from the Creator. Amen.

"..... Be not rash with thy mouth, and let not thine heart be hasty to utter anything before God: for God is in heaven, and thou art upon earth; therefore let thy words be few. For a dream cometh through the multitude of business, and a fool's voice is known by multitude of words."

(Here follow the Kameas of the planets)

SATURN

Magic Square

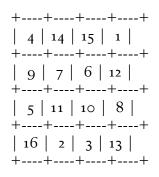
Intelligence

Agiel

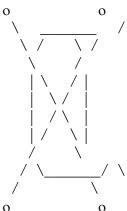


JUPITER

Magic Square



Seal



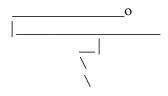
Spirit

Hismael



Intelligence

Yophiel



MARS

Magic Square

+---+---+---+---+ | 11 | 24 | 7 | 20 | 3 | +---+---+---+---+ | 4 | 12 | 25 | 8 | 16 | +---+---+---+---+ | 17 | 5 | 13 | 21 | 9 | +---+---+---+---+ | 10 | 18 | 1 | 14 | 22 | +---+---+---+---+ | 23 | 6 | 19 | 2 | 15 | +---+---+---+

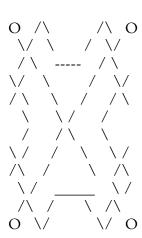
Seal Spirit Bartzabel / o < / Intelligence Nakhiel - 7 -

SUN

Magic Square

+---+---+---+---+---+ | 6 | 32 | 3 | 34 | 35 | 1 | +---+---+---+---+---+ | 7 | 11 | 29 | 28 | 8 | 30 | +---+---+---+----+ | 19 | 14 | 16 | 25 | 23 | 24 | +---+---+---+----+ | 18 | 20 | 22 | 21 | 17 | 13 | +---+---+---+---+----+ | 25 | 29 | 10 | 9 | 26 | 12 | +---+---+---+----+----+ | 36 | 5 | 35 | 4 | 2 | 31 | +---+---+---+----+----+

Seal



Spirit
----Sorath
/\/\

Intelligence

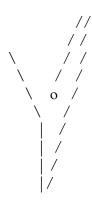
Graphiel



VENUS

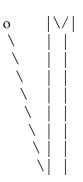
Magic Square

Spirit -----Kedemel



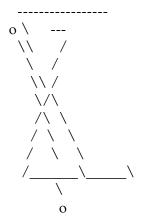
Intelligence

Hagiel



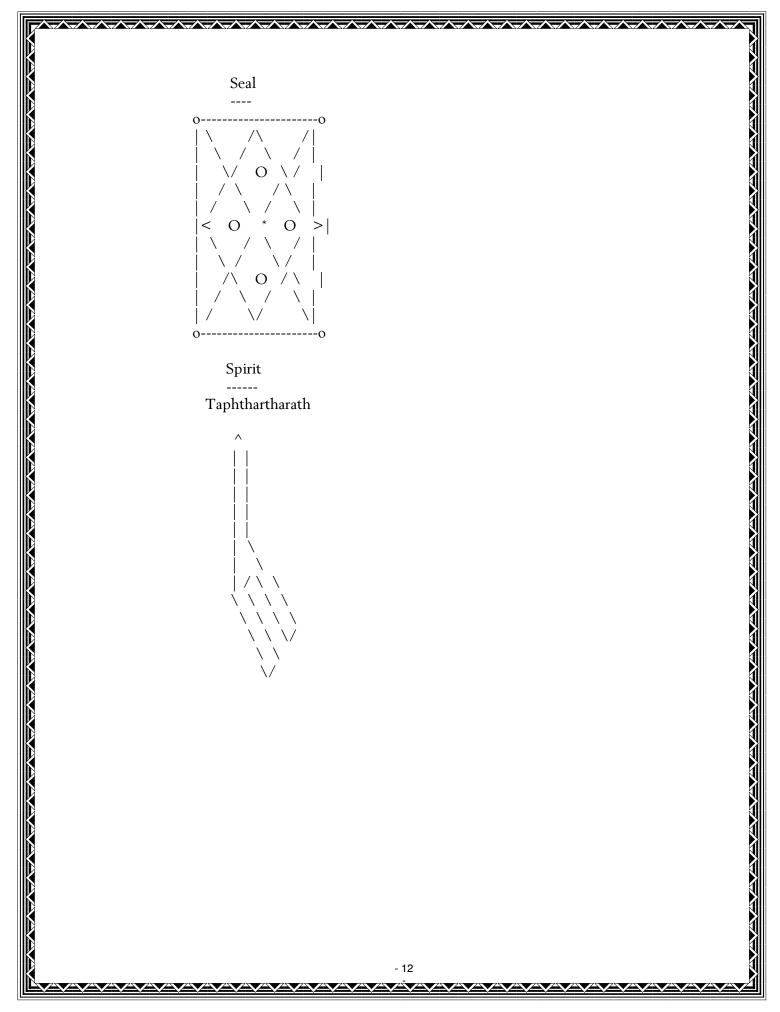
Intelligence (Choir of Angels)

Beni Seraphim



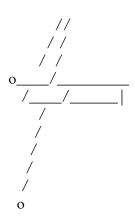
MERCURY

Magic Square



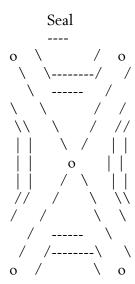
Intelligence

Tiriel

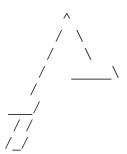


Moon

Magic Square

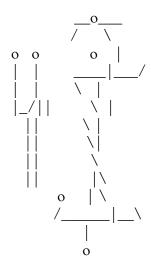


Spirit -----Chashmodai



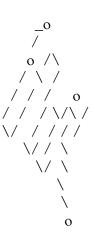
Spirit of the Spirits

Shad Barschemoth Ha-Schartathan



Intelligence

Malkah Betarshisim



Intelligence of the Intelligences

Ve-ad Ruachoth Ha-Schekalim