Bare Foot Sorcery

Introduction to the Stealth

Art of Phansigar III° Sorcery



Wendigo V°



Mendao P



Barefoot Sorcery

Introduction to the Stealth Art of Phansigar III° Sorcery

Order of the Voltec

Limited Edition ____of 30

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Introduction

Strange things begin to happen to an Initiate once they have reached the IIIo within the Order of the Voltec. It doesn't matter whether they chose to operate in the House of the Bloody Tongue or the House of Yith, changes will be made by the individual and by the Voltec Current that align the Shadow Self to a specific state of Accessibility. It is said that the first 3 degrees of the Order of the Voltec are influenced by the Current, but in every degree thereafter, the Current actually flows through the Initiate. Barefoot Sorcery is a stage of preparation for the IV° wherein the Iniaitate simplifies his/her procedures in order to provide themselves with the ability to preform these act anywhere at anytime. "Bare Foot Sorcery" is a system relies on a certain level of abandonment of Ceremonial Magickal practices. The reduction of props and implements is also a feature to this minimal approach. This approach is also, very active. It requires one to move, to be decisive, and to directly act upon key points of a situation in order to affect its outcome. Bare Foot Sorcery (BFS) is an expansive system despite this minimalist approach. BFS allows the Initiate to shift/move his/her Assemblage Point without the use of ceremonial props or extensive preparations. To act on a moments notice, decisively and without hesitation is a skill that will be developed slowly as the P'hansigar improves their abilities within the OV.

BFS also requires the P'hansigar to work towards removing the human drive for comfort. The P'hansigar is not concerned with the human drive for constant comfort and avoidance of pain. Discomfort, if encountered legitimately through the course of one's progress, should be expected as a temporary price to be paid for non-human advancement.

BFS, is complete Immersion into an environment or select portions of an environment in order to accomplish specific tasks. Rather than working within a "ritual chamber" you will work your sorcery outdoors, in the wilderness, in the city streets, in towns and in the mountains. Wherever you may be, you will be equipped to access personal energy and redeploy it for any reason you see fit.



Sigil of the Phansigar IIIº

The 9 Codes of the P'hansigar Warrior

- I need nothing to facilitate my Sorcery other than self contained methods of Shifting Perception known as 'Bare Foot Sorcery' and access to a reserve of energy to catalyze these Shifts.
- 2. Any props or preparations are a luxury and will be afforded after my Immersion within the Voltec Current.
- 3. My Shadow will act upon the behalf of my Dayside consciousness in times of dire consequence so long as I feed and exercise it.
- 4. There is no escape from the pains of Perceptual Freedom and, therefore, I will never opt for consensual comforts over this new found freedom.
- 5. I walk as wind and leave no impression where I tread. As a shadow on the wall -as a breeze through the grass, I will not draw attention to myself.
- 6. I will gaze with Infinity as a lens, so that I may read the true nature of all things, of all creatures and of all Energies.
- 7. Silence is my Voice & Darkness is my Vision, for I am nothing until the moment shouts "ACT!" at which time ferocity is my form.
- 8. I remain vigilant against the enemies of Internal Dialogue, Patterns and Routines, Self Importance and Inaction.
- 9. My Death walks with me and urges my Shadow to constantly beckon Intent.

The First Code of the P'hansigar

"I need nothing to facilitate my Sorcery other than self contained methods of Shifting Perception known as 'Bare Foot Sorcery' and access to a reserve of energy to catalyze these Shifts".

The first of the nine codes clearly states the purpose of Bare Foot Sorcery. The Voltec stalker will seek to become expert at Shifting the Assemblage Point when it is required to do so, where ever she may be. The statement also stresses that the Voltec realize that all Shifts of the Assemblage Point will require the redeployment of reserve energy.

The techniques for Shifting the Assemblage Point are only limited by ones imagination and resourcefulness. The trick is to be able to enact such Shifts regardless of your surroundings and limitations of time. Ones ability to identify a problem or opportunity, to formulate a response, to put it all together and to execute the required actions must be honed by regular practice. All of these elements may need to be formulated and executed within seconds.

The ability to read people is a critical aspect to Bare Foot Sorcery's use within Consensual Reality. Psychology and the attribute of simply paying attention can work wonders with society today. Attention is at an all time low. People loathe their existence and wish it away every

chance they get. They listen to their iPods, read their news paper, stare off into space in deep (uncontrolled) daydreams. They hope the weekend will arrive quickly and live in past experiences rather than observing the present. Once a Voltec can become immersed in the present s/he is already ahead of the game. Conserve your energy. Observe economy of motion and move/act when the time is right. Strategy will become second nature. You will have many moves, for every situation, planned out very far in advance without even realizing it. To others you will seem miraculous, but you will need no divine intervention...simply observe the rules of the Voltec!

Why do I stress this economy of thoughts and actions? This is how you can ensure that the necessary amount of energy to catalyze such Shifts is available when you need it. Unnecessary talking, tapping of your feet, and of upholding patterns drains your reserves of energy. Moving and acting only when necessary will seal these leaks of energy.

The exploration of the other "Codes" will illuminate the hows and whys of the strategies of the P'hansigar warrior.

The Second Code of the P'hansigar

"Any props or preparations are a luxury and will be afforded after my Immersion within the Voltec Current."

The use of rituals and ceremonies by occultists is common for good reason. Why eat with your fingers when we have forks and spoons? It is always easier to use tools to get the job done. Here is a tricky aspect to Bare Foot Sorcery. We ask the Phansigar to set aside all types of rituals towards the end of their III° work. As this Code states, the Voltec Initiate will become "Immersed within the Voltec Current" by a secret technique once they take on the IVo. At this time, Ceremonial Magic will become a large part of their Initiation. Now, I have made it clear that one needs to formulate plans of action and extensively use a Strategic Deployment of Energy. It stands to reason that controlling situations far in advance through ritual would circumvent these situations that force the Phansigar to act on short notice. This point of reason is true, unless ritual become a crutch and one can not act on short notice. This "deer in the headlights" reaction needs to be burned out of us until we are calm and reactive.

As we mature as Voltecs, we will need to react less and less. We will need to conduct rituals less and less. We will increase our impeccability and inaccessibility to the point where the chips fall in our favor.

As one tries to put this Code into practice she will notice how much we as magicians have become dependant on ritual magic. Although magic is not really a part of consensual reality per se, it certainly can become a pattern in our life like so many things that suck our energy from us in our daily life.

The energy normally used for ritual magic can then be sealed up (as mentioned in the First Code) and redeployed as needed in Bare Foot Sorcery. This Code is a reminder that the use of ritual magic will be restored within the Voltec's life at a later time but at a much more powerful level of effectiveness. When you reach for your wand, chalice or dagger this affirmation of

self-reliance within the tracks of Bare Foot Sorcery will provide you with the focus and fortitude to required to stand silent and motionless like a repressed memory within the collective unconscious of humanity.



The Third Code of the P'hansigar

"My Shadow will act upon the behalf of my Dayside consciousness in times of dire consequence so long as I feed and exercise it."

In the event the Voltec was a bit put off by the prospect of being left altarless for a period of time, this Code will explain the P'hansigar's safety net.

Through the regular use of the Voltec Portal, the Shadow Self grows stronger and retains portions of the conscious mind. Once the Shadow Self has explored the Power Zones and Tunnels of the Voltec Tree of Night (as described in the Downward Path into Nod series) it will have accumulated a resume of experiences with new positions of the Assemblage Point. These Positions, once they are known to the Shadow Self, can be stalked again and again with less effort each time. While in these alternate Positions, the Shadow Self can impact all conceivable realities. The Shadow Self, in doing so, becomes a storage location for your personal energy. Flashes of things to come may make themselves known to you in waking states of consciousness. and these are a result of the Shadow Self warning the Voltec in order to crystallize their lucidity and address the situation.

However, none of this is possible if the Initiate hasn't put in the time with his/her Portal during their time as a 1° and

II°. Feeding the Shadow Self energy is also highly recommended. This is done through simply exhaling the prana into the Portal and allowing the Shadow Self to inhale in order to complete the exchange. This is a quick method of feeding the Shadow that can be mastered by anyone at any level.

Most humans have not come to realize the potential of their Shadow Selves or are ignorant to its existence altogether. This is why the second death is inevitable for them and they remain easy prey for the "Eagle" (see 'Voltec Anatomy' for more). The steps one take as a Voltec Initiate are crucial in the survival of the Shadow and that Shadow will also be utilized here and now.

As stated in the Code, the Shadow Self will become active during times of stress in our waking consciousness. If we become worried, excited or terrified the Shadow Self will act upon the stressful elements and remove them before one is even required to take conscious actions.

Often resembling extreme threads of coincidences, the actions of the Shadow Self can be dismissed by the rational mind. However, once you see such 'coincidences' occurring more often, you will have no choice but to acknowledge that it is your Shadow Self or Impeccability/Inaccessibility which are the marks of an accomplished sorcerer within the Voltec Current.

The Fourth Code of the P'hansigar

"There is no escape from the pains of Perceptual
Freedom and, therefore, I will never opt for consensual
comforts over this new found freedom."

The Fourth Code of the P'hansigar is a virtue that I constantly stress to all Voltec Initiates. The Human Condition consists of many despicable habits, behaviors and tendencies however, few are as damaging as the constant drive for comfort. We all want conveniences to make our life better and more comfortable but it must be realized how often we choose comfort over something that would truly benefit us in the long run.

Perceptual Freedom is a goal that will bring many facets of ourselves and many elements from the universe to weigh down on us. These problems are often temporary and can be dealt with in a away where we do not have to compromise our long term goals. Sure, its easier to give up and find the pleasant solution, but that 'solution' usually only brings an end to the symptoms of the problem rather than finally burning the true cause out of our being.

I am not saying the path to success is only at the end of a trail of broken glass which one must tread bare foot over. Comfort is not an enemy. Ill chosen comfort over a greater experience is the enemy. For example, I was once the host of a group ceremonial working that was based on raising

R'lyeh. During this ceremony was a portion where everyone present was to partake of the Chalice of Undying which contained a small portion of salt water. These so-called experienced black magicians in attendance refused to take even a sip of this fluid from their Chalices on the basis of taste! I couldn't believe it. Yes, such an example is petty and not really a big deal at all, but that is the point. If they couldn't even tolerate this minor unpleasant taste in order to be fully immersed in the working, then what else where they passing on in the name of comfort?

Discomfort and even pain, when faced for legitimate Perceptual Shifts, need to be tolerated and embraced as the price for true magical accomplishments. The sooner one realizes that magical growth is, at times, confusing, terrifying and physically uncomfortable the sooner one can get past those unpleasant elements and focus on the success of their hard work.

Do not ignore this pain. This pain needs to be acknowledged and accepted but never blocked out. Let this pain become yet another spring board out of ordinary consciousness and into realms of the Tree of Night. Comfort will be yours when the time is right. Choose comfort to rest the spirit on occasion. Opt for the pains of change when you are fortified and the Shadow Self is ready. This is the Code.

The Fifth Code of the P'hansigar

"I walk as wind and leave no impression where I tread.

As a shadow on the wall -as a breeze through the grass, I will not draw attention to myself."

The P'hansigar is determined to walk among humanity without drawing attention to himself. She has developed the ability to behave and think like a human so she may penetrate the Dayside world and work magic unnoticed there.

Many Initiates within contemporary schools of Left Hand Path thought strive for the expansion of the ego. They want to prove their superiority over the masses. The Voltec seeks no validation of his/her work outside of the O.V. and being recognized for their efforts is not a concern. The approval of their human peers means nothing.

Individuals whom shy away from isolation and seek the comfort of being around others should really do their best to begin to appreciate times of solidarity. We as Sorcerers seek 'Infinity' and during our continued existence will be times of extreme isolation. Entire modes of Perception will be of our own construct and completely inaccessible to anyone else. After a comfort level, of being alone, is reached, the Initiate will be able to walk through life silently and need no interactions in order to have a

complete life.

An understanding of local customs, cultures and social regulations will help the P'hansigar blend in. Traveling to foreign countries and not acting as a tourist is a great way to practice these skills. Never burn the locals while traveling. Even if it is just to a near by neighborhood, respect the locals and leave things the way you find them.

Shadow Merging: During times when you need to become invisible, the technique of Shadow Merging is a great help. Find the darkest part of the room or darkest shadows outdoors that you can. Step into the shadow and begin to breathe it in. Visualize the darkness filling you as you breathe and visualize it leaking from your pores as you exhale. Continue to do this for as long as you can without anyone noticing. Always choose to move in the Shady Dark areas when possible. If one side of the street is in the shade and the other is in the noon sun, opt for the shady side. If there is a path from point 'a' to point 'b' that is in the shade of trees and rocks, follow it. While sitting in a lit room, position yourself as far from the light as possible. This will prevent the Darkness from bleaching out in the light.

The Sixth Code of the P'hansigar "| will gaze with Infinity as a lens, so that I may read the true nature of all things, of all creatures and of all Energies."

This Code is the Self urging the conscious mind to recollect all deep Shifts and Movements of the Assemblage Point. Since these 'deep Shifts' and 'Movements' are so alien to the human form, it is easy to forget that they have happened at all. Sometimes they attempt to push themselves to the surface and may do so at times when the Assemblage Point is loose. Dreaming, ritual, meditation, or times of stress may produce the opportunities for these experiences to surface.

Once these experiences can be brought to the conscious mind, those positions of the Assemblage Point can be recalled in order to gaze at anything or anyone in attempts to read it. The Shadow Self's portion of the mind works energetically and can hear inaudible sounds, see invisible objects, and touch with a telekinetic hand.

Infinity, in this case, is referred to as a 'lens' to be used to read the fine print of the Universe. Once a Sorcerer is touched by Infinity (usually accomplished by Movements of the Assemblage Point), she will be changed and the Energies of the universe will become visible to him.

To read a human one can gaze through the person's eyes. Peirce their brain and penetrate the core of their energy body. At the same time the Phansigar should extend his tendrils of energy, originating at the solar plexus or palm of the hand, into that of the person in question and draw upon their energy. In this manner, its not only possible to read the person, but it is also possible to draw off their energy and store it for later use. This technique will allow you to place suggestions into that of your prey and to install your Shadow so that it may infiltrate their dreams and bring you vital information.

Non-human animals can also be tamed and befriended by the energetic tendril technique. In our anthropocentric society people have betrayed the agreement with animals and seek to run them down, kill them, eat them, test their drugs/chemicals/cosmetics on them every chance they get. I am not trying to impose any ethical codes on the Voltec, I am merely stressing the importance of acting in full consciousness. Be aware of every life you take and why you are taking it. Does the reasons of your action break the Fourth Code of the Phansigar? Non-human animals may be the best ally the Voltec can acquire within the physical realm. Treat them as equals when possible and your consideration will be known to them.

The Seventh Code of the Phansigar

"Silence is my Voice & Darkness is my Vision, for I am nothing until the moment shouts 'ACT!', at which time ferocity is my form."

Remember always, your opinion means nothing and gives away access to your reality and betrays your intentions. Let no unnecessary words pass your lips. Never argue your point for the purpose of pride or anger. Discussions of politics and religion are sure energy drains and are the great impasses of humanity. Avoid them at all costs.

Trust not what you see. Your eyes are imperfect and all data collected with imperfect senses will also be imperfect. Vision will lie to you until you learn to see with the Shadows eyes, know as clairvoyance to humans. Gaze with the eyes instead of looking.

As a part of "Retro-Image: Continuity" (see Emergetic Sorcery on the Voltec Tree of Night), do not speak of your life or interests. When you choose to speak, be sure to weave the reality that you wish to impose upon those around you. If others believe it, then your vision of reality will become manifest.

Silent observation will afford you greater opportunities to see openings that would blow by normal humans. Step back, plan your strategy, and wait for the time to act.

In the great scheme of the universe, each sorcerer (although better off than most) is nothing. We are born, we live and we die as energetic beings. In our death, we still seek to uphold the Fifth Code and make no impact.

But prepare...there will be moments ...to spring into action. Will you have enough energy saved to explode into a Vampiric Vortex? Take flight and bare your claws, your fangs. To de-animate your opposition be they human, animal or inorganic, to fight with fists, feet, head, sorcery, blades and bullets—prepare! Make sure you have the means for your defense. You are nothing. Death awaits—do not let anyone or anything expedite its arrival. adherence to the Ninth Code will allow you to know when to go to death and engage in the struggle of Infinity.

Your strategy must be fluid. You must be able to activate your reserve at any moment. Listen to your Shadow as it will tell you when to Shift into you most Ferocious forms. Once the transition is made, do not relent until your objective is met or you have expired. The decision is only partly yours.

The Eighth Code of the Phansigar

"I remain vigilant against the enemies of Internal Dialogue, Patterns and Routines, Self Importance and Inaction."

These ever present aspects of the Core Concepts of Carlos Castaneda are continuously drilled into the Voltec consciousness. If the Voltec can even remind himself of these elements once a week, he could reduce many of his energetic leaks. If the Voltec reminds himself once a day about these leaks, he can drastically reduce their impact on his progress. These Codes should be pondered once a day by the Phansigar in order to catalyze these specific changes -

Internal Dialogue: If Inner Silence (a.k.a. 'Stopping the World) is not possible due to your situation or surroundings, reciting these Codes will replace the ordinary dialogue with non-ordinary dialogue, thereby making it the 'Not-Doing' of thinking.

Pattern & Routines: Reciting these Codes will replace less beneficial Patterns with a new Pattern of personal sorcery, until it is time for you to cease recitation and adhere to these Codes subconsciously. Constantly warning oneself of Patterns is the best way to realize those patterns and eliminate them.

Self Importance: Remembering Code Five will enhance the Voltec's ability to reduce Self Importance. "You are nothing" is not a self loathing mantra but a modest example of realizing one's place in the grant scheme of the universe. Working with the Qlippothic Energies of Oreb Zaraq will engage the Voltec in the elimination of Self Importance. Don't criticize, don't condemn and don't complain is a guideline that has always helped me with Self Importance.

Here is a Working from the 11° concerning Self Importance:

Battle of Netzach:
Advanced Working for the
Destruction of Self Importance.

Self Importance is a soiled manifestation of the seventh Sephira upon the Dayside Tree known as Netzach (Victory). Its number is 148, which brings us to preparing for the Battle of Netzach working. Over the course of a month, or maybe even more, begin to make a list of Self Important thoughts, actions and reactions and keep notes on each one. Record things like the situation in which Self Importance emerged, those around you, feelings, thoughts and any detail you can recall. When you have accumulated 148 such examples proceed with the rest of the Working.

The Three Points of "Prime 96" that relate to Self Importance are:

- 1. Netzach Dayside Tree (Tree of Life) Victory.

 Here is the place of the "archangel" Haniel. He is the source of Self Important emanations. Victory here is not a definition of the Initiates work, rather it denotes the Victory of the Egeregore of Consensual Reality.
- 2. Netzach Typhonian Tree (Reverse side of the Tree of Life) Foolish Pride. Here is negative expression of Oreb Zaraq. This is the result of Haniel unchecked.
- 3. Netzach Voltec Tree of Night Raven of Dispersion. Here is the success of the Initiate against the emanations of Haniel. By Stalking this Position of the Assemblage Point, these 148 Points of Self Importance are "Dispersed".

Battle Against Haniel:

- 1) Begin by performing a ceremonial banishing (such as the Inverted Pentagram Ritual).
- 2) Then begin to Stalk Dayside Netzach through proper visualizations.
- 3) Vibrate the name Haniel, loudly and clearly until he appears within your chamber.

Depicted by some as wearing an emerald green robe and carrying a lantern, sometimes he shows himself as wearing a ceremonial cloak of feathers in the Aztec style.

- 4) Begin to recall, one by one, the 148 examples of your Self Importance projecting them back into Haniel. Lightning will begin to explode in all directions as you do. Once Haniel is glowing with your Self Important energy draw him into Netzach on the Voltec Tree of Night by Crossing your Portal.
- 5) Begin to Stalk Netzach on the Voltec Tree of Night. This can be done by working with the Persian Energy crystal described in the Downward Path into Nod (vol.1). You will pass through and immediately be surrounded by the Ravens of Dispersion. If Haniel will not cross, begin to send the Ravens through. One Raven for each of the 148 Self Important examples. They will pull Haniel apart and return to you and pass the energy back, without the damaging Self Importance. Haniel will return to his abode, defeated and after the lightning ceases, the Ravens can be given a small energetic token in thanks.
- 6) Pass back through the Portal and concentrate on your breathing in order to retrieve all the energy that was spent upon those 148 instances of Self Importance. Destroy your notes by fire.
- 7) The ashes can be tossed into the wind during the next lightning storm.

Strategy in the Name of the CODE

These are the Nine Codes by which the Phansigar III° can build the foundations of Barefoot Sorcery. Once these are employed, with success, the Voltec Stalker can approach full "Immersion into the Voltec Current" thereby securing the Work of the Sutekh IV°.

If the P'hansigar chooses to work within the IV°, s/he must take precautions against becoming lost in the Desert of Awareness. The Sutekh IV° is the "Crosser of the Desert" and such crossings are treacherous to the Shadow. Barefoot Sorcery is the survival school of the Shadow which is necessary since the Desert of Awareness stretches in all directions without end.

Do the Codes sound simple? Perhaps arbitrary? Only the Stalker, the Ones who can not Shift their Assemblage Point with the ease of a Dreamer, will see the immediate urgency for such a Code. The Proving Grounds of Consensual Reality will test your Strategy. If it fails there, then reconsider any expeditions into the Desert of Awareness. The "Vulture" will pick your bones clean. The midnight sun will bleach the Shadow and drain it completely. Those who dwell in the Desert will be waiting with their teeth bared and swords drawn. What will you do?



Voltec Publishing 2009