



This table is filled dynamically.
It will hold the supported colour types

	Supp	Type
0		xy
1		Tc
2		Primary N
3		RGBWAF

i	command	delay[ms]	expected_level
0	DAPC(0)	0	0
1	DAPC(254)	0	254
2	DAPC(255)	0	min_level
3	OFF	0	0
4	UP	220	MASK
5	DOWN	220	MASK
6	STEP UP	0	min_level + 1
7	STEP DOWN	0	min_level
8	RECALL MAX LEVEL	0	254
9	RECALL MIN LEVEL	0	min_level
10	STEP DOWN AND OFF	0	0
11	ON AND STEP UP	0	min_level + 1