

Read number of channel available

Set the proper bits to active and indicate control type

Set the RGBWAF Control

Go to a RGBWAF dimlevel

Set the proper bits to active and indicate control type

Set the RGBWAF Control

Using 'MASK' as SYSTEM FAILURE LEVEL will preserve settings

Set colour modes

| i | dtr |
|---|-----|
| 0 | 63 |
| 1 | 127 |
| 2 | 128 |

| j | text |
|---|------------|
| 0 | Red |
| 1 | Green |
| 2 | Blue |
| 3 | White |
| 4 | Amber |
| 5 | Freecolour |

Store SFL and colour specifics

Trigger system failure

